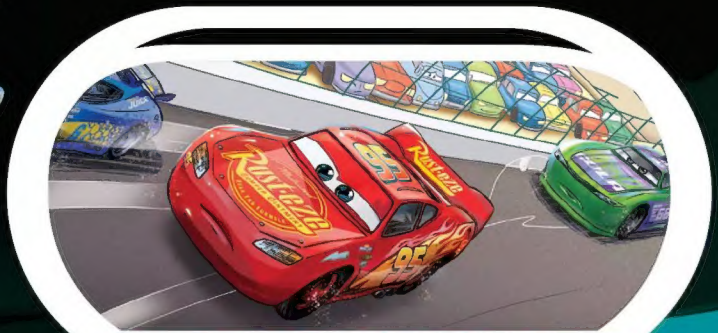


Disney · PIXAR



**GREAT COMIC
STORIES!**



TEAM SPORT!

**HELP OUT AT
GUIDO'S PIT STOP**



**FUN GAMES
WITH LIGHTNING**



**PUZZLES
WITH MACK**

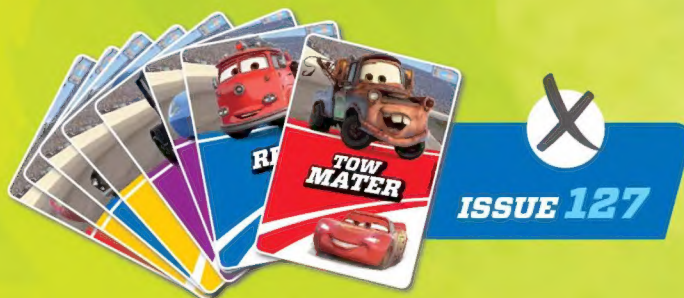


**FOR YOU!
AWESOME
STICKERS FOR
DECORATION
AND FUN!**



A NEW CARD COLLECTION STARTS HERE!

With the cards from this issue through to issue 130, you will be able to play two games:
Spot the Pair and **Speed Puzzle**.



SPOT THE PAIR

A game for 2, 3, or 4 players.

Object: To collect the most pairs of matching cards. A matching card features the character shown at the bottom of the other card.

How to play: Shuffle the cards and place them facedown in rows to make a large rectangle. The youngest player goes first by flipping over two cards. If the two cards are a matching pair, the player keeps the

cards and goes again. If the cards are not a match, they are turned back over in their original positions, and it is the next player's turn. The game continues until all cards are collected.

And the winner is . . . The player with the most cards.

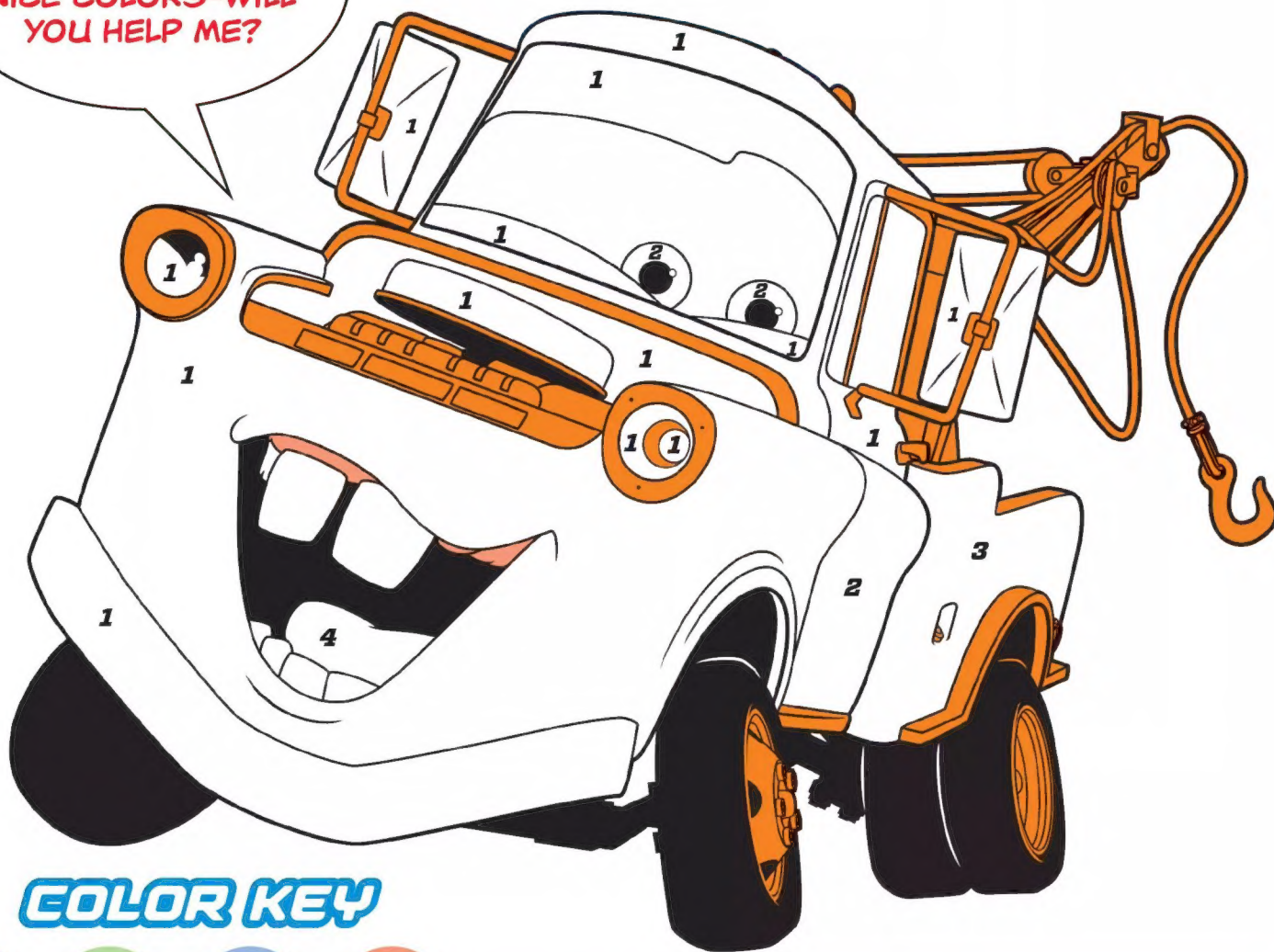
Tip: Pay attention to the cards that the other players flip over!

YOU'LL FIND THIS ISSUE'S 8 CARDS ON PAGE 35,
AS WELL AS THE RULES FOR SPEED PUZZLE.

HAVE FUN!

WELCOME TO THE WORLD OF CARS MAGAZINE!

HOWDY, FRIENDS!
I NEED SOME REAL
NICE COLORS-WILL
YOU HELP ME?



COLOR KEY



CAN TEX AND STERLING
HANDLE THE HEAT?
PLAY THE BOARD GAME
ON PAGE **16**

CONTENTS

ON THE SCENE PAGE **04**

POSTER PAGE **18**

COLORING PAGE **14**

COMICS PAGE **08 20 30**

CRAFT PAGE **28**

GAMES PAGE **06 13 16 25 26 32**





STERLING



STERLING - BUSINESSCAR

HOMETOWN: U.S.A.

SKILLS:

Clever and professional, his decisions are always driven by what is best for his business.

FEATURES: With his classy and conservative look, Sterling comes across as wealthy and stylish.



U.S.A.

#45



NEW BOSS

Sterling is a businesscar and a race fan. When Dusty and Rusty sell their business to him, he becomes Lightning's new boss and head of the Rust-eze Racing Center.



DIFFERENT PLANS

Sterling introduces himself to Lightning as one of his biggest fans. But when Lightning fails to regain his racing form, Sterling quickly suggests that he retire and start promoting fan products instead.

THE DEAL

Lightning isn't ready to retire, and they make a deal. If he wins his next race, he can continue racing. To Sterling's great annoyance, Lightning wins the race, together with Cruz, and they both decide to leave Sterling's team and join Tex's Team Dinoco.



ODD ONE OUT



Sterling has great plans for all his Lightning-branded products. Look at the logos and see if you can find the one that is different from the others.



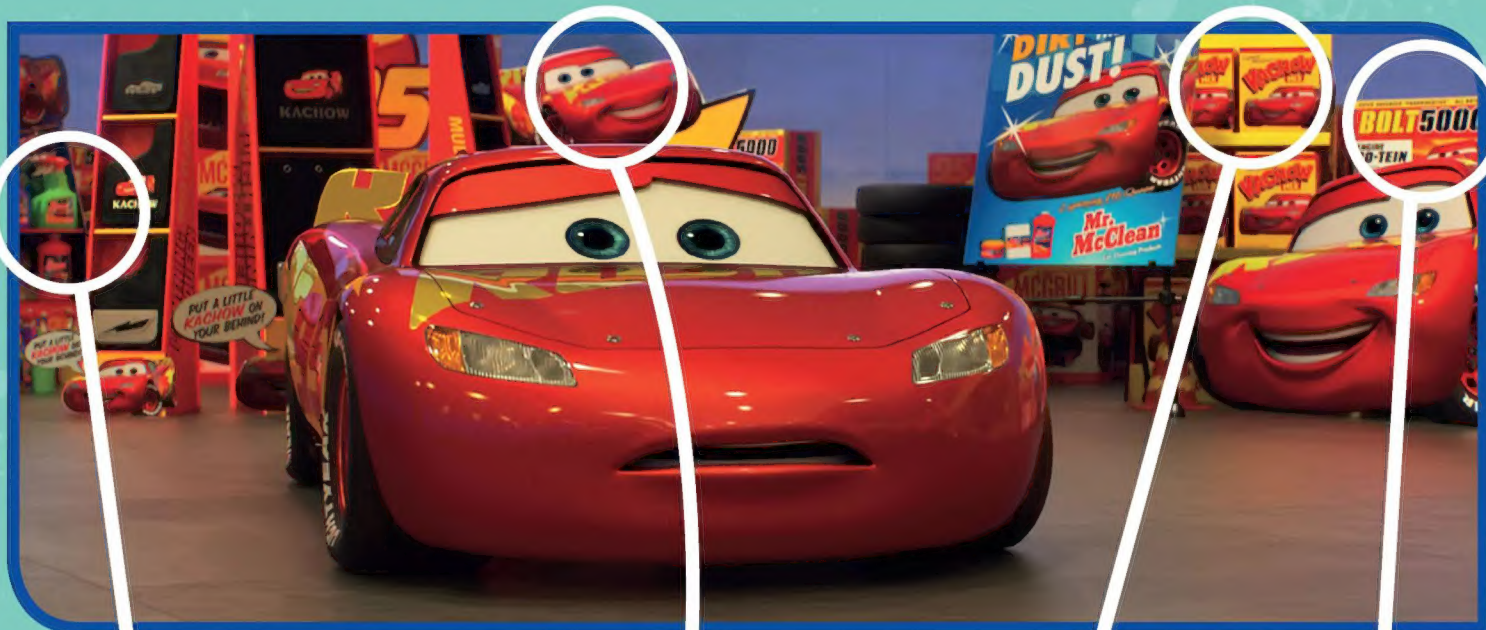


1

CASHING IN



Sterling likes the racing sport, but above all he's a businesscar. Help him put the correct prices on the price tags for his Lightning-branded products.



1

+

7

A

\$

4

+

2

B

\$

4

+

9

C

\$

8

+

5

D

\$

2

**IN THE
SPOTLIGHT**

Being the center of everyone's attention can make even the most experienced businesscar a bit nervous. Can you spot the five things that have changed in the bottom image?



SOLUTIONS ON PAGE 33

THE BEST SPONSOR!

"EVERY RACER NEEDS SOMEONE TO BELIEVE IN THEM."

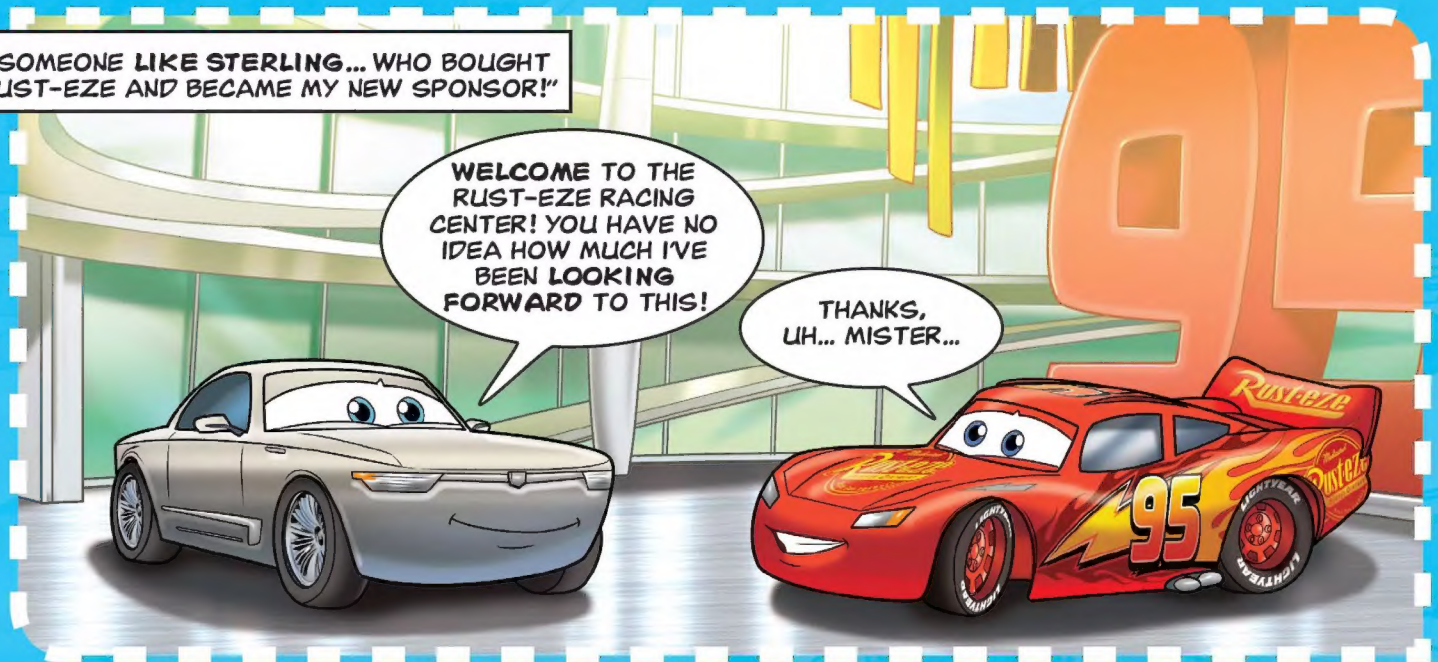
"MAYBE IT'S SOMEONE YOU DIDN'T KNOW AT FIRST, BUT WHO'S THERE FOR YOU..."



"SOMEONE LIKE STERLING... WHO BOUGHT RUST-EZE AND BECAME MY NEW SPONSOR!"

WELCOME TO THE RUST-EZE RACING CENTER! YOU HAVE NO IDEA HOW MUCH I'VE BEEN LOOKING FORWARD TO THIS!

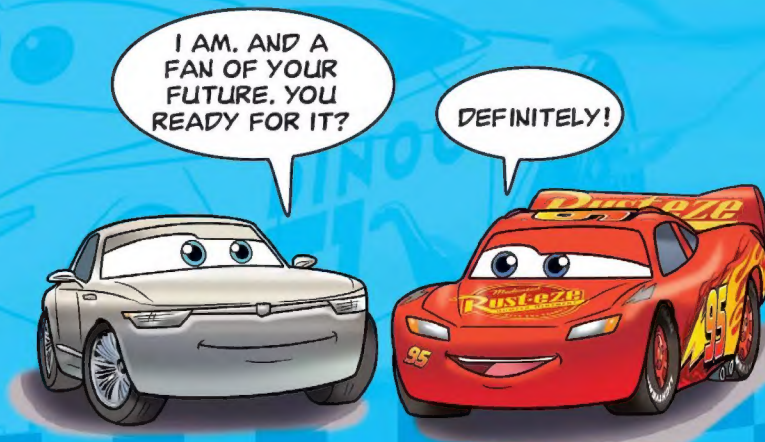
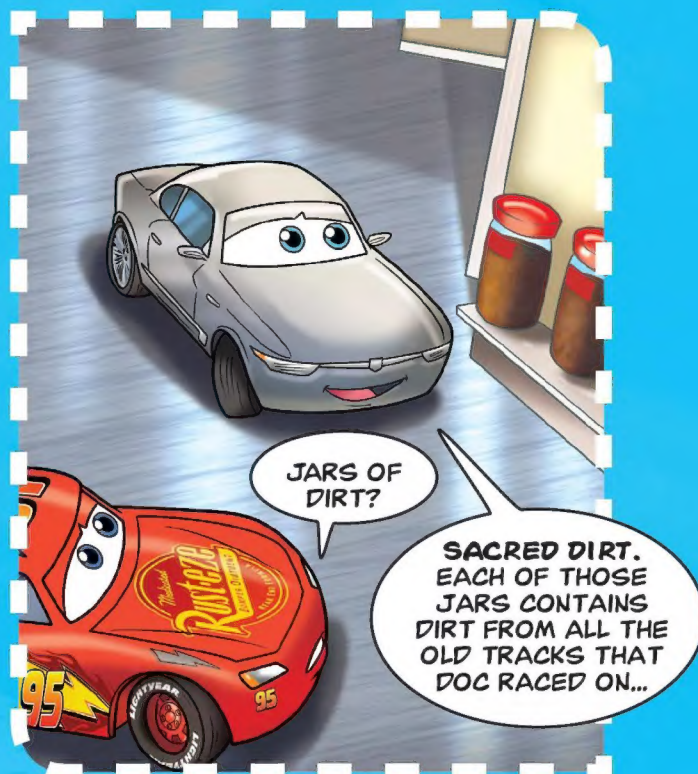
THANKS, UH... MISTER...



PLEASE, NO MISTER! JUST STERLING. I HAVE BEEN A FAN OF YOURS FOREVER. AND TO BE YOUR SPONSOR? HOW GREAT IS THAT?



"BECAUSE WHEN SOMEONE BELIEVES IN YOU,
IT HELPS YOU BELIEVE IN YOURSELF, TOO!"



"STERLING ASSIGNED CRUZ TO TRAIN ME. SHE WAS THE BEST, AND SHE KNEW THAT I STILL WASN'T FAST ENOUGH..."

MR. MCQUEEN,
WAIT UNTIL YOU CAN
HANDLE IT. PLEASE?
THERE ARE NO
SHORTCUTS.

ALL RIGHT! MY
STAR RACER IS ON
THE SIMULATOR!

"BUT STERLING BELIEVED THAT I COULD
DO IT, AND I BELIEVED IT, TOO!"

LET'S SEE YOU
TAKE IT OUT FOR
A SPIN.

"IT TURNED OUT THAT WE WERE BOTH WRONG.
MY PERFORMANCE JUST WASN'T WHERE IT
NEEDED TO BE..."

AHHHH!

DANGER!
DANGER!

YOU HAVE HIT
A WALL.

"AND, WELL, YES, I ALSO BROKE
THE SIMULATOR!"

CRASH

"I THOUGHT STERLING WOULD BE MAD AT ME, BUT HE WASN'T..."

YOU ARE ABOUT TO BECOME THE BIGGEST BRAND IN RACING!



WE ARE TALKING SATURATION ON ALL CONTINENTS FOR EVERY DEMOGRAPHIC. MOVIE DEALS, INFOMERCIALS, PRODUCT ENDORSEMENTS...

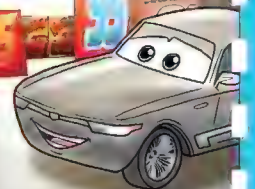


MUD FLAPS?

OF COURSE! WE'LL BE RICH BEYOND BELIEF!

OH, NOR DO I. I'M A FAN. MAYBE YOUR MOST AVID. I THINK OF THIS AS YOUR LEGACY.

THIS IS ALL GREAT, MR. STERLING, I GUESS. BUT I DON'T KNOW—I'VE NEVER REALLY THOUGHT OF MYSELF AS A BRAND...



A PIECE OF LIGHTNING IS MISSING! CAN YOU FIND THE RIGHT ONE AMONG THESE THREE?



A



B



C

THAT SOUNDS LIKE SOMETHING THAT HAPPENS AFTER YOU'RE DONE RACING.

MR. STERLING, WHAT IS THIS ABOUT?



ANSWER: ITS PIECE C.

LOOK, LIGHTNING.
I'M NOT GONNA
RACE YOU.



WHAT? WHAT
DO YOU MEAN
NOT RACE ME?



"THERE IT WAS. STERLING DOUBTED ME. AND WHEN SOMEONE DOUBTS YOU, YOU START TO DOUBT YOURSELF, TOO..."

"BUT I COULDN'T GIVE UP, SO I PERSUADED
HIM TO GIVE ME ONE CHANCE..."

ONE RACE? IF YOU DON'T
WIN AT FLORIDA, YOU'LL
RETIRE?

IF I DON'T WIN, I'LL SELL
ALL THE MUD FLAPS YA
GOT! BUT IF I DO WIN, I
DECIDE WHEN I'M DONE!



"AND THERE I WAS..."

TO THE FUTURE,
EH, CHAMP?

YEAH... TO THE
FUTURE.



"I GOT STERLING TO BELIEVE IN ME AGAIN.
HE TRUSTED ME TO WIN THE RACE,
AND I DIDN'T WANT TO DISAPPOINT HIM
OR ANYONE ELSE!"

MIGHTY MECHANICS



1

TRICKY TRACKS

Guido is an expert in picking out certain tires fast. Study the grid and draw shapes to group the tires into matching sets of four.



2

TIRE LINEUP

Guido is checking how many tires they have left of each type after the shop has closed. Do the math for Guido.



A



-



B



-

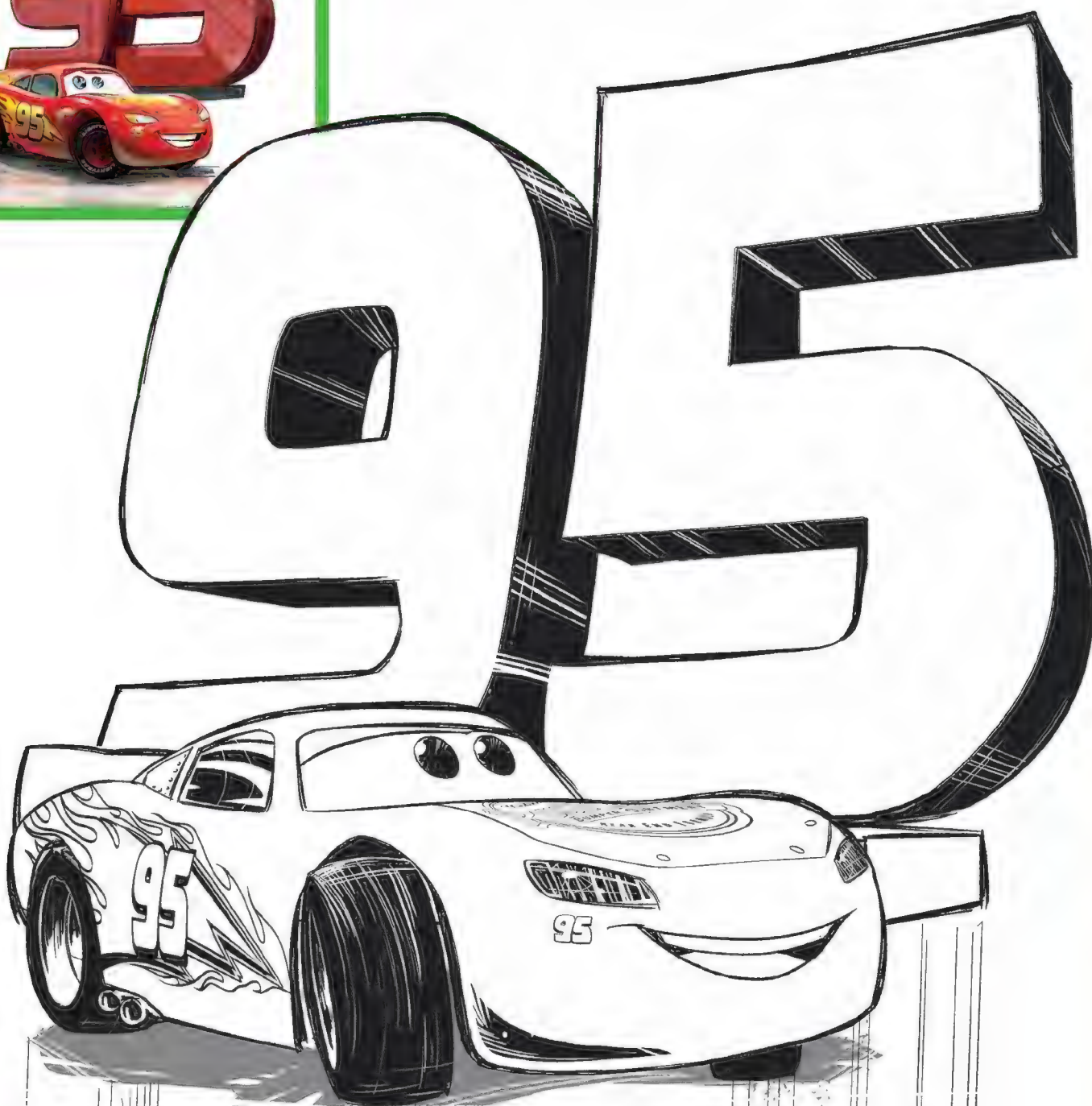


PERFECT PARTNERS?

WINNING TEAM



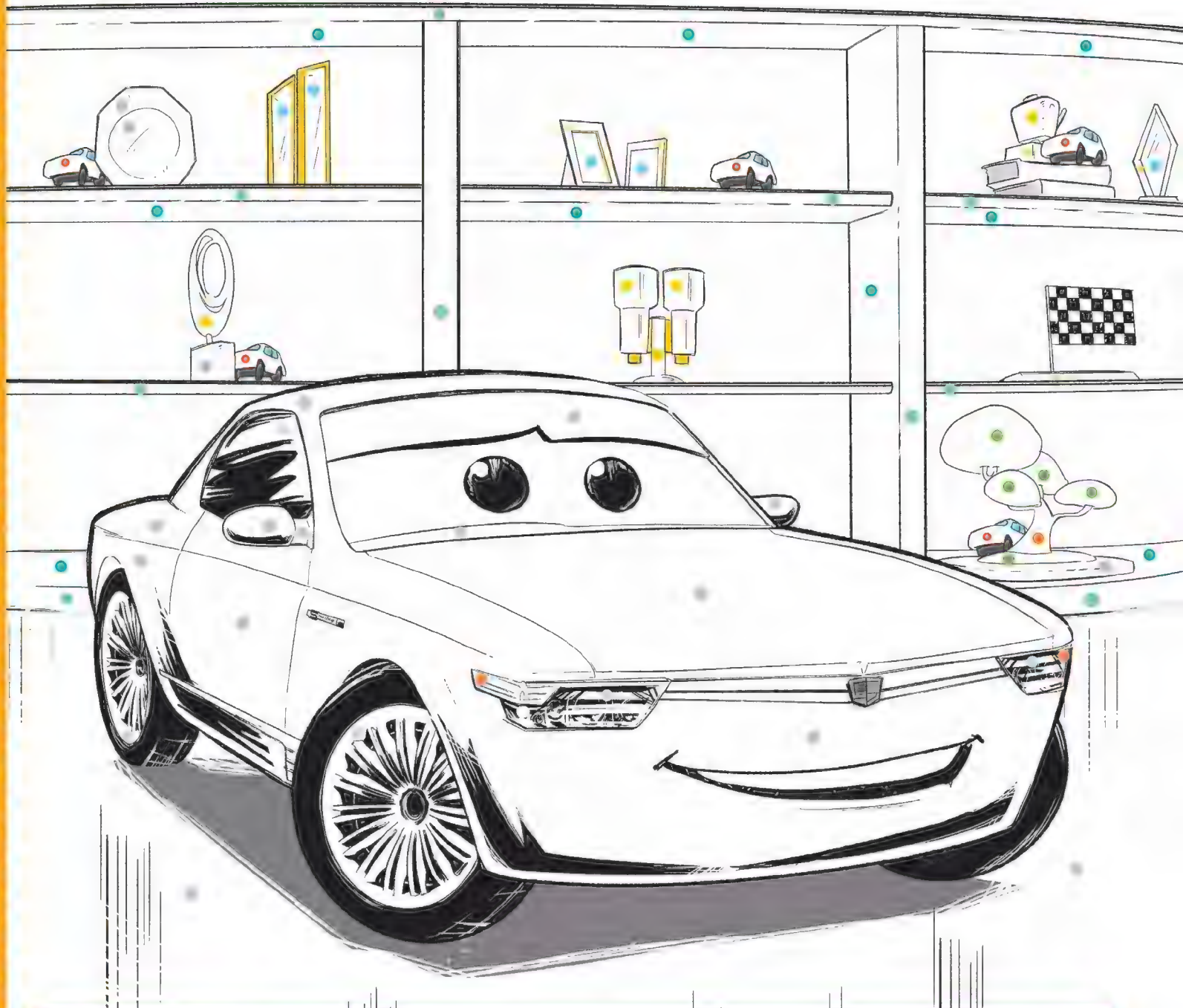
Lightning was worried his race career was over, but coming to the Rust-eze Racing Center gave his confidence a boost. Look at the small image for color inspiration and complete the image.



ON THE SHELF



With a super modern training facility, Sterling hopes to put together a winning race team. Can you give the image shiny and bright colors?



FUN FOR FANS

Sterling has no limits when it comes to inventing fun fan gear! How many of this miniature car can you find on the page?



NUMBER OF
MINIATURES

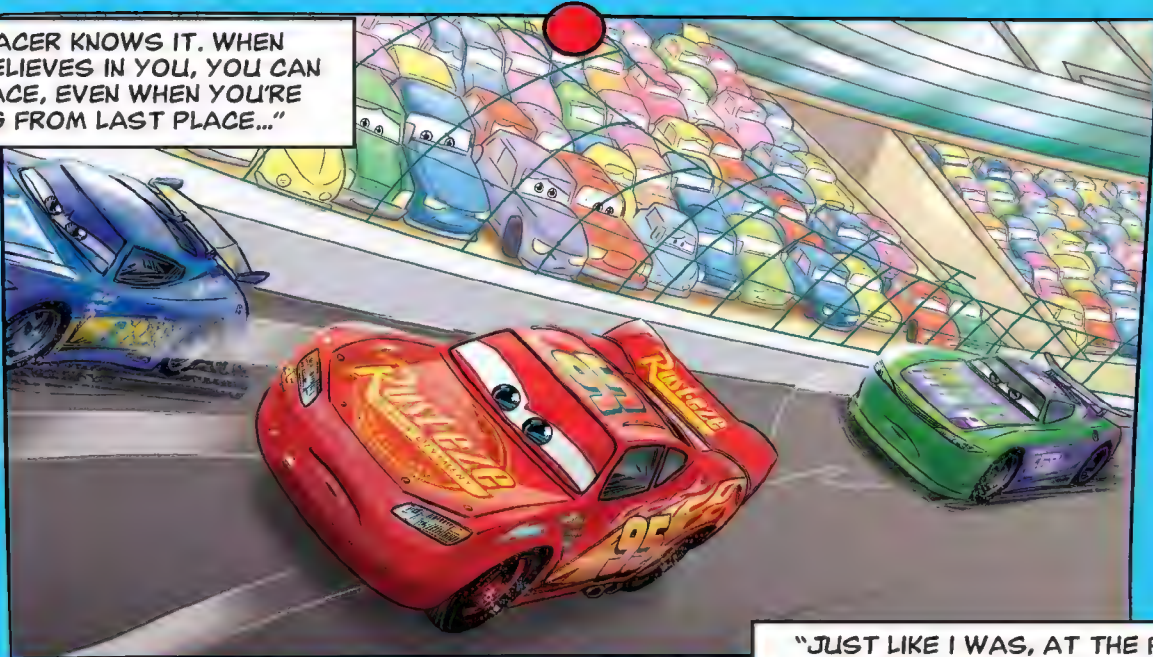


Disney Pixar



RACE TO THE
FUTURE!

"EVERY RACER KNOWS IT. WHEN SOMEONE BELIEVES IN YOU, YOU CAN WIN ANY RACE, EVEN WHEN YOU'RE STARTING FROM LAST PLACE..."



"JUST LIKE I WAS, AT THE FLORIDA INTERNATIONAL SPEEDWAY!"

WOOHOO!

CRUZ. WHAT ARE YOU DOING HERE?

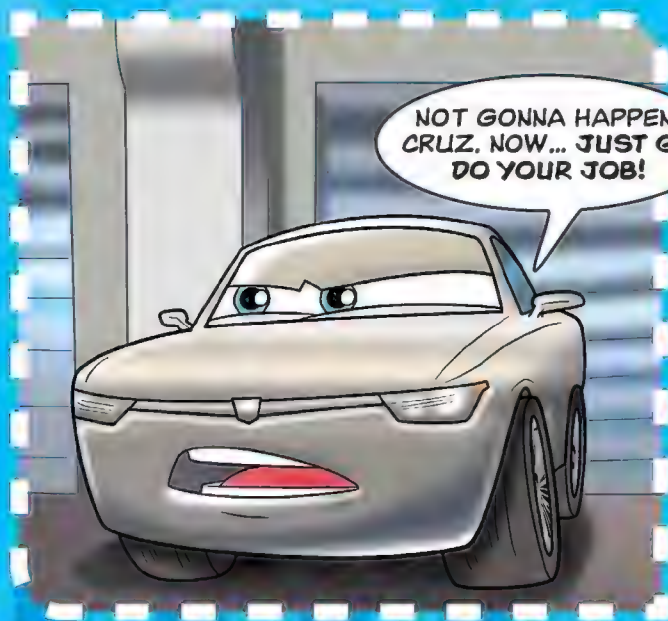


I'D LIKE YOU TO HEAD BACK TO THE TRAINING CENTER RIGHT AWAY.

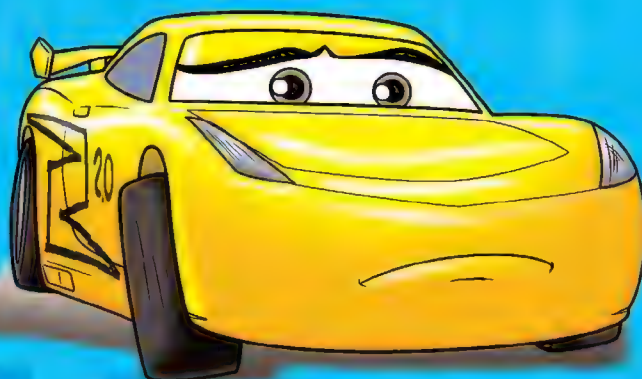
BUT MR. MCQUEEN STILL HAS A CHANCE...



NOT GONNA HAPPEN, CRUZ. NOW... JUST GO DO YOUR JOB!



AND TAKE OFF THAT SPOILER AND THOSE RACING TIRES. YOU LOOK RIDICULOUS! YOU ARE A TRAINER, REMEMBER? NOT A RACER!



"THAT'S WHEN I FOUND OUT THE TRUTH--THAT STERLING NEVER REALLY BELIEVED IN ME."

"HE DIDN'T BELIEVE IN CRUZ, EITHER. THAT WAS HIS BIGGEST MISTAKE..."

"TO PROVE SHE WAS A REAL RACER, SHE JUST NEEDED SOMEONE TO BELIEVE IN HER. AND THAT SOMEONE WAS ME."

"I GAVE HER MY SPOT..."

HOW MANY GREEN CARS CAN YOU SEE? COUNT THEM ALL!

"... AND SHE WON THE RACE!"

AND OF COURSE, STERLING WAS THERE.

OUT OF MY WAY!
C'MON, MOVE IT!
MOVE!

CRUUUZ! I KNEW YOU
HAD SOMETHING. AND
NOW LOOK AT YOU... A
WINNER!

I COULD USE YOU
AS A RACER ON OUR
TEAM.

ANSWER: THERE ARE 4 GREEN CARS!

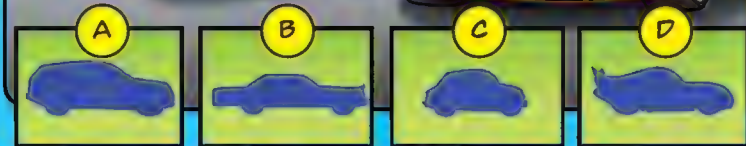
SORRY, MR. STERLING,
I WOULD NEVER RACE
FOR YOU. I QUIT.



CAN YOU SPOT THE CORRECT SHADOW
OF TEX AMONG THESE THREE?

WELL, THEN,
RACE
FOR ME!

MISS CRUZ,
I WOULD BE TICKLED
PINK TO HAVE YA
RACE FOR TEAM
DINOCO.



HIRE HER,
I DON'T CARE.
LIGHTING, NOW THAT
YOU'RE RETIRED, I NEED
YOU FIRST THING MONDAY
MORNING FOR A PHOTO
SHOOT.

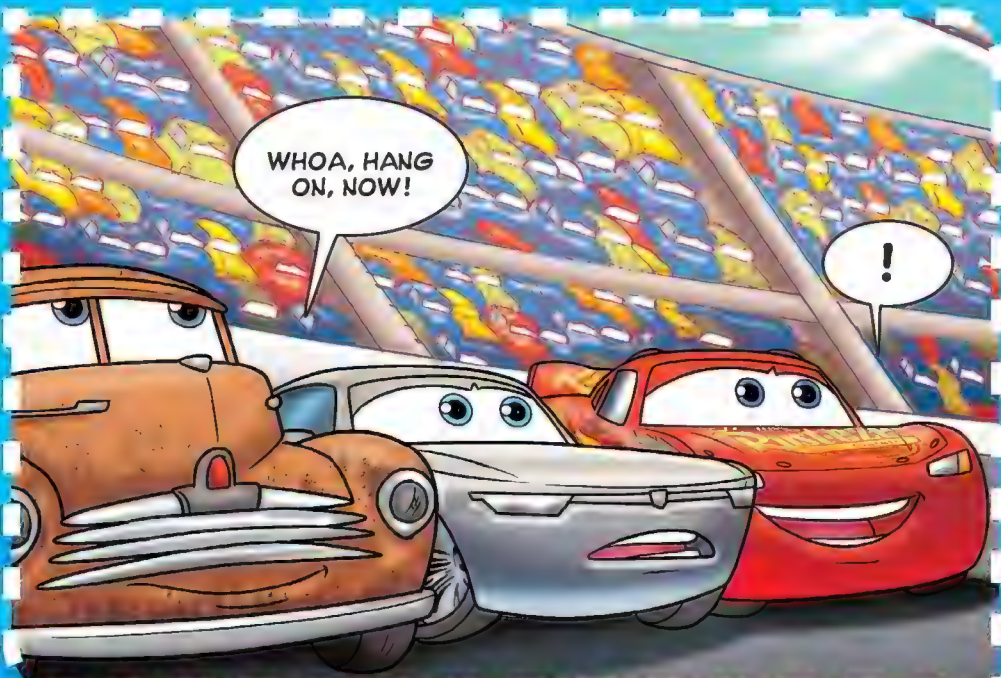


YEAH, ALL
RIGHT, MR.
STERLING.



WHOA, HANG
ON, NOW!

!



CRUZ

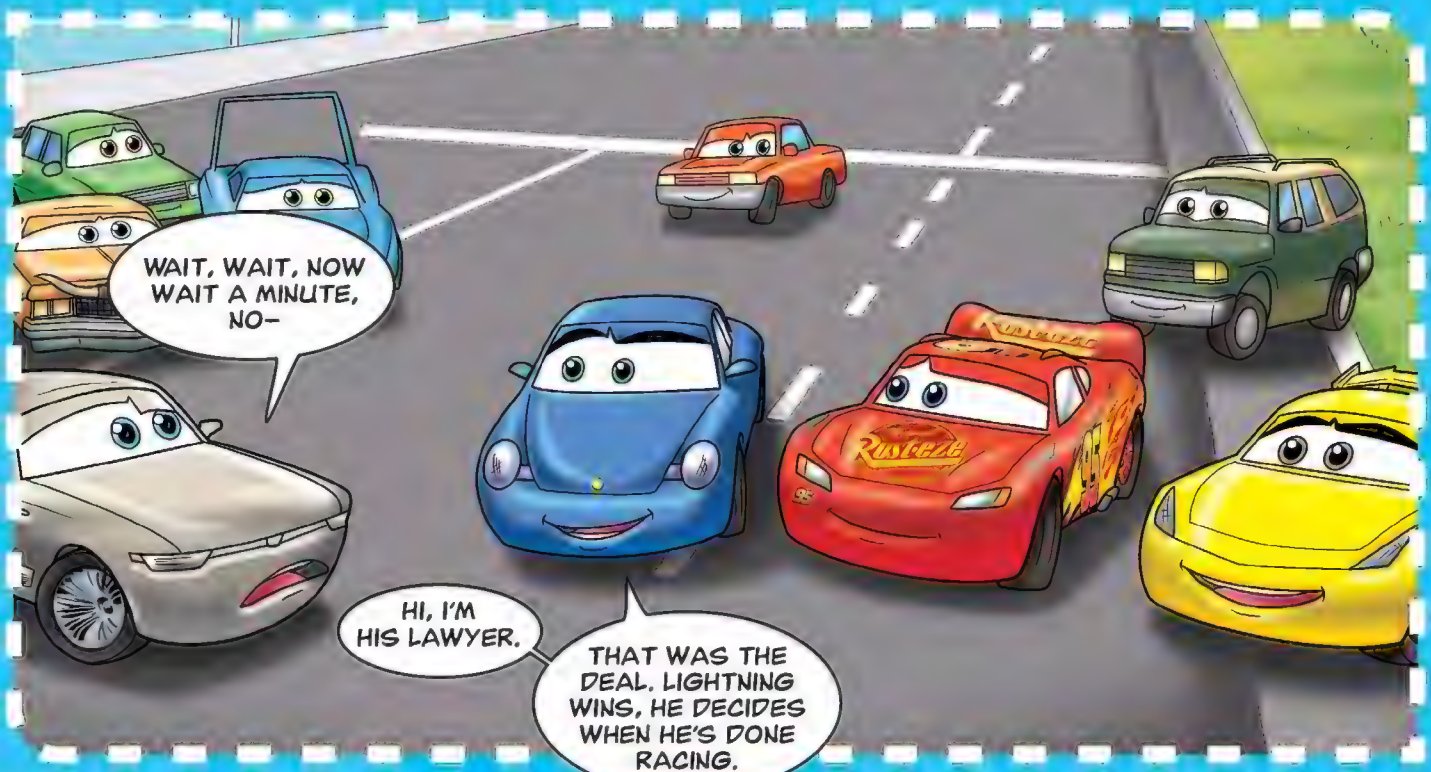


LIGHTNING



WHY IS MY
NAME UP
THERE?

YOU
STARTED THE
RACE, SO YOU ARE
A WINNER AS WELL.
THAT'S HOW IT
WORKS!



"THAT'S HOW TEX DINOCO BOUGHT RUST-EZE AND BECAME MY NEW SPONSOR!"





THE END

VROOM ON!

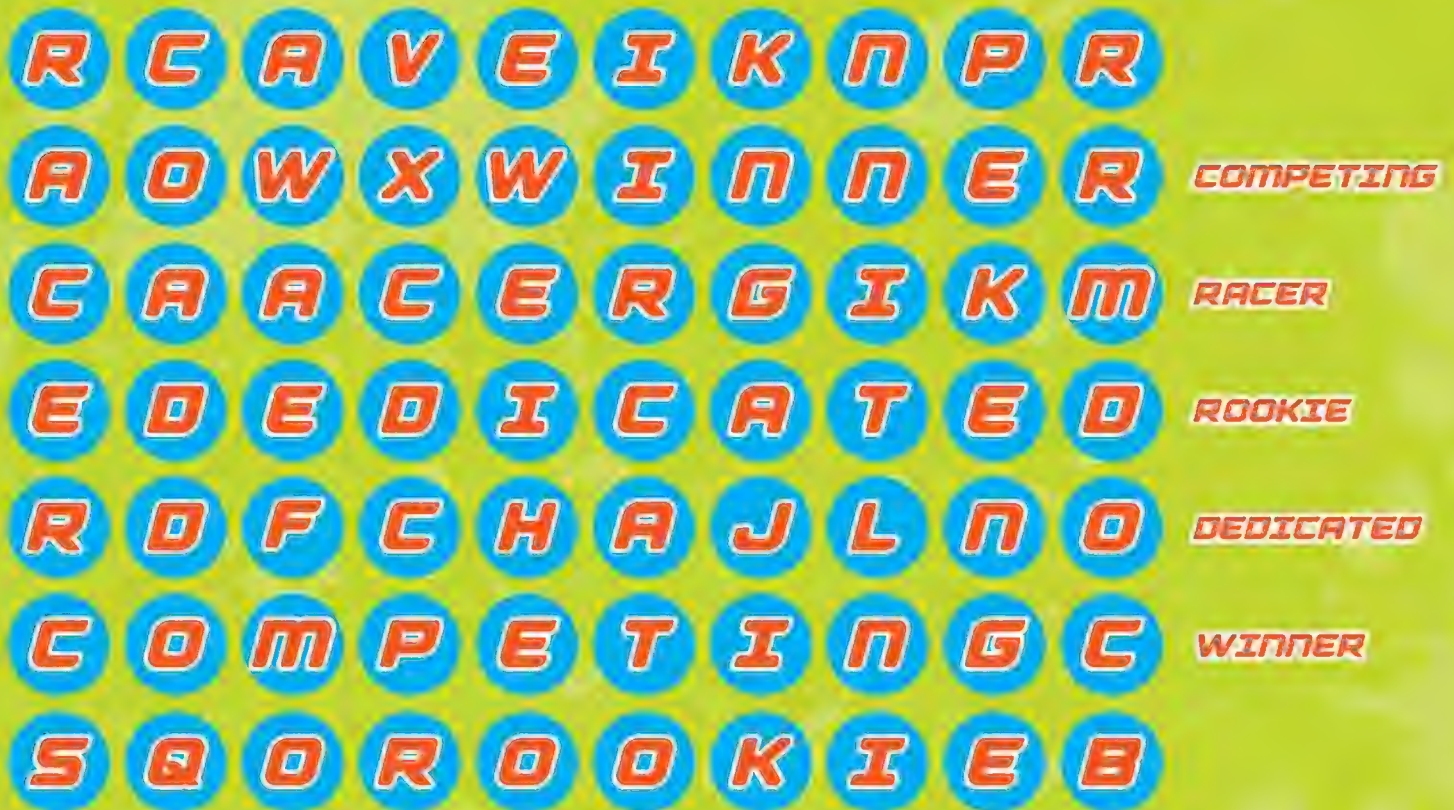


1

JOINT AMBITIONS



The race talent Ryan "Inside" Laney and the race cars of the new generation have many things in common. Find and circle the five words typical of the new talents in the letter grid below, looking horizontally and vertically.



2

VAIN WINNER



Ryan is always eager to look sharp at the race track, but right now something is definitely not feeling right. Can you give him a checkup and find the two things that are wrong?



ORIGINAL

AWESOME ACTION!

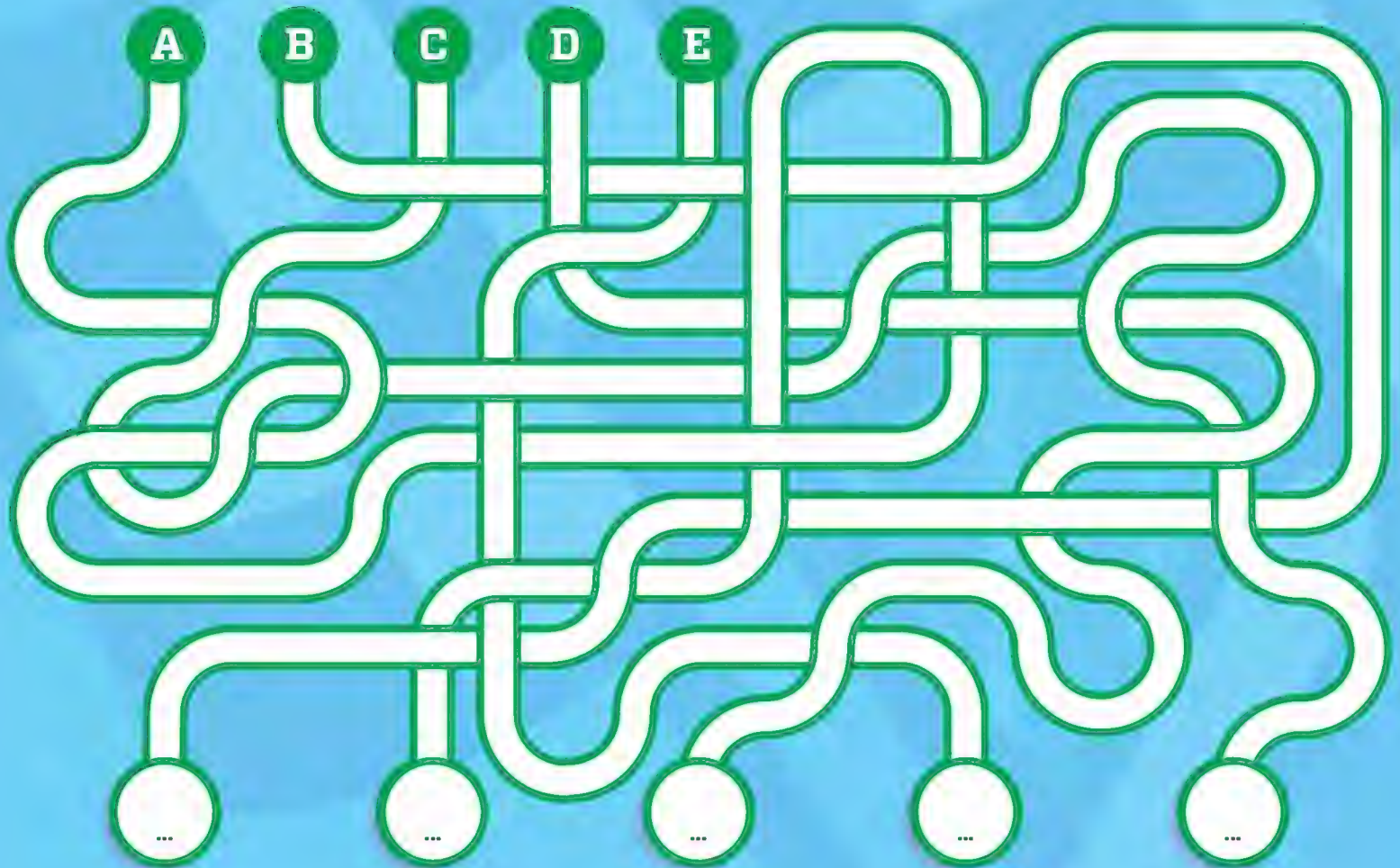


1

FIND THE FRIENDS



Whenever race star Lightning McQueen is back home in Radiator Springs, he makes sure to spend as much time with his friends as possible. Help him by showing him the right way to each friend.



2 CRAZY TURMOIL



Whatever challenge Lightning is facing, his friends are there to back him up. Can you find and circle his three friends on the bigger image?



3 FOND MEMORY



Even though his former trainer and friend, Doc Hudson, is not around anymore, he's often in Lightning's thoughts. Connect the dots and then color the drawing of Doc Hudson.



CARS FORTUNE-TELLER

HOWDY, GUYS!
IT'S TIME TO TELL
YOUR FORTUNES!



YOU'LL NEED:

- Safety scissors
- Different-colored markers
- Glue
- A square sheet of white paper



1



Fold the sheet of paper
in half like this.

2



Unfold it.

3



Now fold it in half
the other way.

4



Unfold it. Your paper
should now look like this.

5



Fold all four corners to the center of
the square so the points just touch it.

6



Your paper should
look like this.

7



Flip the paper over so
the folds you just made
are facing down.

8



Fold the corners to
the center again.

9



Your paper should look like this.

10



Now cut out the *Cars* characters from this page and glue them onto the flaps, two on each flap.

11



Lift the flaps and write a different fortune under each character.

12



Turn the fortune-teller upside down and color each square differently.

13



Fold the bottom half to the top and then unfold it again.

14



Now tuck your thumbs and forefingers in the four openings below the colored tabs.

15



You're ready to play with the paper fortune-teller. Start by asking your friend to pick one of the four colors. Spell the chosen color, e.g. G-R-E-E-N (flip the fortune-teller five times, one for each letter), and then let your friend pick a *Cars* character. Lift the tab and read the fortune below the character. Have fun!

NOTE! ALWAYS ASK AN ADULT FOR HELP WITH SCISSORS.



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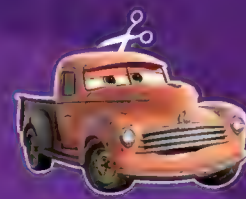
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© Disney/Pixar: Hudson™



© Disney/Pixar: Cadillac™

A CATCHY SLOGAN



BACK WHEN I LIVED WITH MY AUNT CARLA, I WAS GOOD AT FIXING THINGS... AND SHINY, THE CAR WASH OWNER, OFFERED ME A PART-TIME JOB AS THE 'ON-CALL' REPAIR-CAR.

FOR A CAR WHO MADE A LIVING KEEPING OTHER CARS LOOKING THEIR BEST, SHINY WAS SURPRISINGLY ALWAYS COVERED WITH A THIN LAYER OF DIRT AND GRIME!



SO, ONE DAY...



THE END

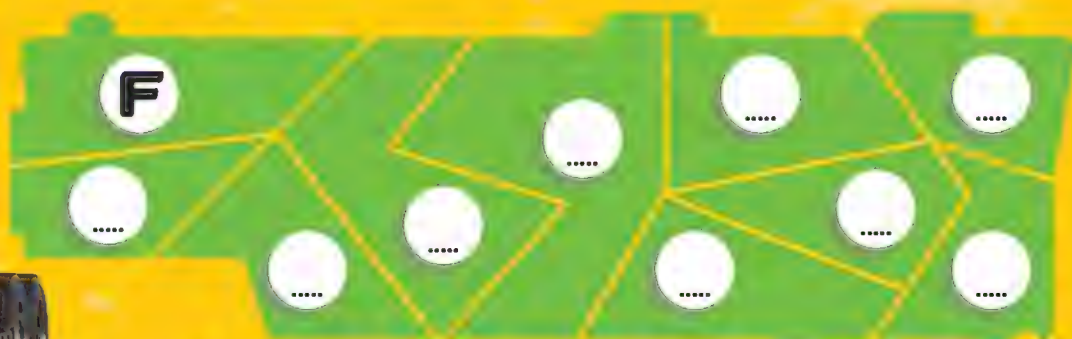


TRUCK TIME

1

HEAVY LOADING

Mack is getting ready for the next big race. Can you help him assemble his cargo?



2

WHERE TO?

Mack is putting the race destination into his GPS. Circle every third letter to find out where they are heading.



GAME SOLUTIONS



PAGES 4-5:

1 ODD ONE OUT

THE ODD LOGO OUT IS **E**

PAGES 6-7:

1 CASHING IN

A= \$8

B= \$6

C= \$7

D= \$8

2 IN THE SPOTLIGHT



PAGE 13:

1 TRICKY TRACKS



2 TIRE LINEUP

A= 4 TIRES LEFT

B= 0 TIRES LEFT

PAGE 14-15:

FUN FOR FANS

THERE ARE **5** MINIATURE CARS

PAGE 25:

1 JOINT AMBITIONS

2 VAIN WINNER



R	C	A	V	E	I	K	N	P	R
A	O	W	X	W	I	N	N	E	R
C	A	A	C	E	R	G	I	K	M
E	D	E	D	I	C	A	T	E	D
R	D	F	C	H	A	J	L	N	O
C	O	M	P	E	T	I	N	G	C
S	Q	O	R	O	O	K	T	E	B

PAGES 26-27:

1 FIND THE FRIENDS

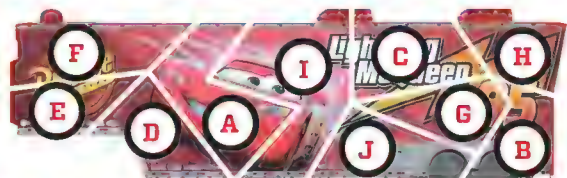


2 CRAZY TURMOIL



PAGE 32:

1 HEAVY LOADING



2 WHERE TO?

F L O R I D A

LET'S PLAY!

Cut out these tokens and die to play the game on pages 16-17.



WANNA RACE ME?



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Contributors

Francesca Frigo
Project Design
Manuel Montero

Editing

Karolina Hjertson and Sara Jerichan,
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LET'S PLAY!

Cut out these tokens and die to
play the game on pages 16-17.





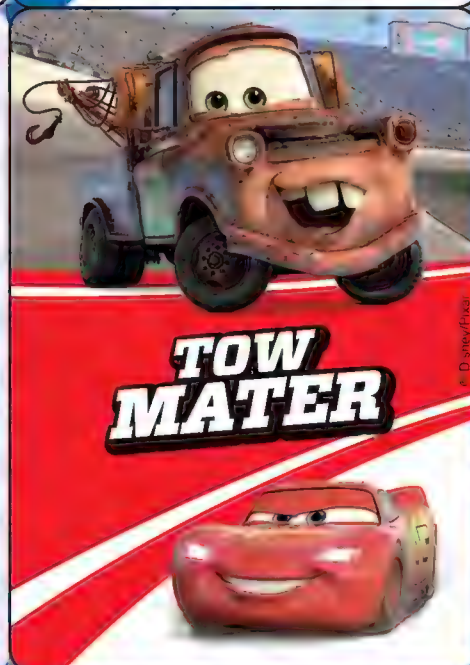
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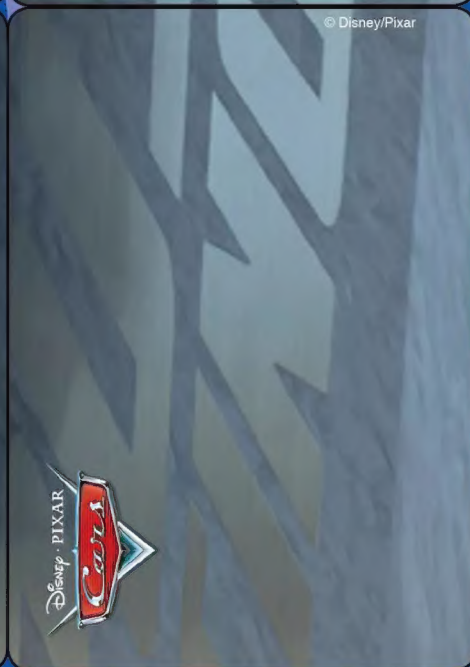
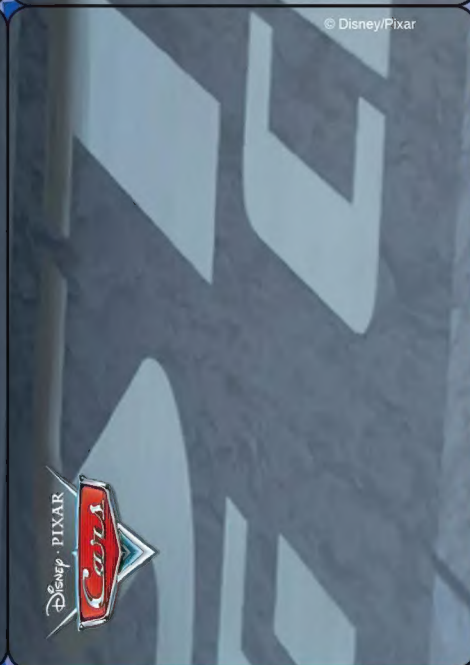
A game for 1 to 4 players.

Object:
To complete a puzzle scene as quickly as possible.

How to play:
Shuffle together two or more complete sets of cards. Spread the cards on a table with the puzzle side facedown. Take turns drawing cards, with the youngest player going first. The first card each player draws confirms their puzzle scene. Only one player can play each scene, and players can only keep cards from their scene. Keep drawing until all the cards are used, then shuffle the discarded cards and use them again.

And the winner is . . .
the first player to complete a puzzle.







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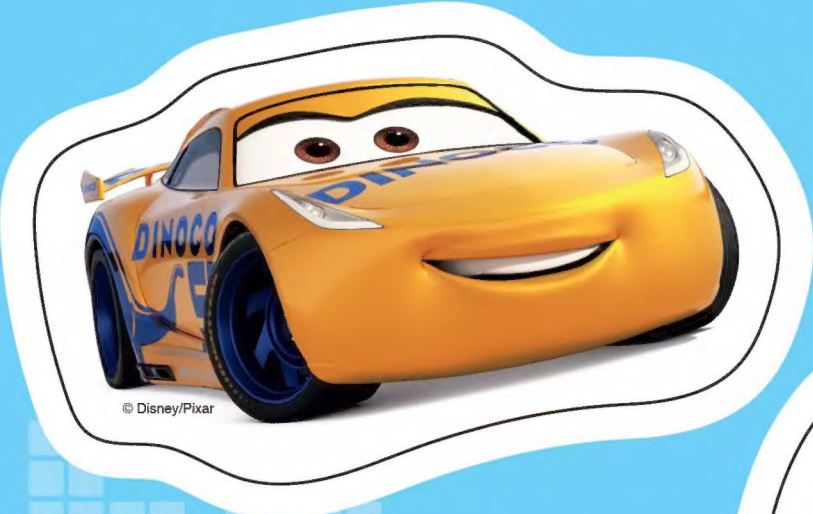
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GREEN GIANT



*Like It?
Buy It!*